

UNIT - I

Introduction:

Space Curves:

In a plane Geometry a curve is usually specified either by means of a single equation or else by a parametric representation.

$$x = at, y = at^2$$

Example:

The circle with centre at $(0,0)$ and radius 'a' in specified is Cartesian form by the single equation.

$$x^2 + y^2 = a^2.$$

(or) by the parametric equation.

$$x = a \cos u, y = a \sin u, 0 \leq u \leq 2\pi.$$

In three dimensional Euclidean space E_3 a single equation generally represents a surface and two equations are needed to specify a curve.

Parametrically a curve may be specified in Cartesian coordinates by equation.

$$x = x(u), y = y(u), z = z(u).$$

where x, y, z are real valued function of the real parameter u which is restricted to some interval.

In vector notation the curve is specified by a vector valued function.

$$\underline{\vec{r}} = \underline{\vec{r}}(u)$$

A curve is defined by a equation.

$$F(x, y, z) = 0$$

$$G(x, y, z) = 0$$

and it is required to find parametric equation for curve.

If F and G have continuous first derivatives and if at least one of the Jacobian determinants.

$$\frac{\partial(F, G)}{\partial(y, z)}, \frac{\partial(F, G)}{\partial(z, x)}, \frac{\partial(F, G)}{\partial(x, y)} \text{ is } \neq 0$$

Partial-independent.

at a point (x_0, y_0, z_0) on the curve

$$F = 0, G = 0.$$

Example:

The first Jacobian is non-zero the variable y and z may be expressed as function of x say,

$$y = y(x), \quad z = z(x).$$

The parametrization $x = u, y = y(u), z = z(u)$.

The straight forward method of solving the first equation to obtain $u = f(x)$ and the other two equation.

$$y = y[f(x)], \quad z = z[f(x)].$$

Definitions:

Function of class m :

Let I be a real interval and ' m ' a positive integer ($m > 1$). A real valued function f

defined on I is said to be of class m or to be a C^m -function, if f has a m th derivative at every point of I and if this derivative is continuous on I .

In other words,

a C^m -function has a continuous m th derivative.
 C^∞ -function:

A function is infinitely differentiable we say that it is of class ∞ or a C^∞ -function. and when a function is analytic we say it is of class ω or a C^ω -function.

Note:

A C^m -function of several variables admits all continuous partial derivative of the m th order.

Regular:

The vector equation $\vec{R} = (x, y, z)$ or equivalently by the equation.

$$x = x(u), \quad y = y(u), \quad z = z(u)$$

$$\vec{r} = \vec{R}(u)$$

If the derivative $\vec{r}' = \frac{d\vec{R}}{du}$ never vanishes on I .

(i.e.) if x', y', z' do not vanish simultaneously the function is said to be regular.

Path of class m :

A regular vector valued function of class m .

Equivalence Relation:

Two paths \bar{R}_1, \bar{R}_2 of the same class m on I_1 and I_2 are called equivalent if there exist a strictly increasing function ϕ of class m which maps I_1 and I_2 \cap is such that $R_1 = R_2 \phi$.

This is equivalent to the three condition.

$$x_1(u) = x_2(\phi(u)), \quad y_1(u) = y_2(\phi(u)), \quad z_1(u) = z_2(\phi(u))$$

Parametric Representation:

Any equivalence class of path of class m determine a curve of class m . Any path R determine a unique curve and is called a parametric representation of the curve, the variable u being called the parameter.

The mapping ϕ which relates two equivalent paths is called a change of parameter.

Definition:

Curve of class m :

A curve of class m in E_3 is a set of points in E_3 associated with an equivalence class of regular parametric representation of class m involving one parameter.

Example:

Two equivalent representation.

Consider the circular helix.

$$i) \vec{r} = (a \cos u, a \sin u, bu) \quad (0 \leq u \leq \pi)$$

$$ii) \vec{r} = a \left(\frac{1-v^2}{1+v^2}, \frac{2av}{1+v^2} \text{ (arbitrary)} \right) \quad 0 \leq v \leq 1.$$

The change in parameter in this class is,

$$v = \phi(u) = \pm \tan u/2.$$

Arc Length:

The distance between two path points

$\vec{r}_1 = (x_1, y_1, z_1)$ $\vec{r}_2 = (x_2, y_2, z_2)$ in Euclidean space is the number.

$$\begin{aligned} |\vec{r}_1 - \vec{r}_2| &= \sqrt{(\vec{r}_1 - \vec{r}_2)^2} \\ &= \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2} \end{aligned}$$

This distance in space will be used to define distance along a curve of class $m \geq 1$.

Suppose given a path $\vec{r} = \vec{R}(u)$ and two members a, b ($a < b$) in the range of the parameter, then the path $\vec{r} = \vec{R}(u)$ ($a \leq u \leq b$) is an arc of the original path joining the points corresponding to 'a' and 'b'.

To any subdivision Δ of the interval (a, b) by the points $a = u_0 < u_1 < u_2 < \dots < u_n = b$. there corresponds the length.

$$L_\Delta = \sum_{i=1}^n |\vec{R}(u_i) - \vec{R}(u_{i-1})|$$

of the polygon 'inscribed' to the arc by joining successive points on it.

Hence it is reasonable to define the length of the arc to be the upper bound of L_Δ taken over all possible subdivisions of (a, b) . The upper bound is always finite because for any Δ

$$L_\Delta = \sum_{i=1}^n \left| \int_{u_{i-1}}^{u_i} \dot{r}(u) du \right| \leq \sum_{i=1}^n \int_{u_{i-1}}^{u_i} |\dot{r}(u)| du = \int_a^b |\dot{r}(u)| du \quad \text{--- (2)}$$

and the R.H.S member is finite & independent of Δ

We now s.t this upper bound is actually equal to the R.H.S of (2) so that this term gives a formula for the arc length.

The definition of arc length implies that if $a < c < b$, then the arc length from a to b is the sum of the arc lengths from a to c & from c to b .

Example 2.1

Ex:1 Obtain the equation of the circular helix $\vec{r} = (a \cos u, a \sin u, bu)$, $-\infty < u < \infty$ where $a > 0$ referred to s as parameter, & s.t the length of one complete turn of the helix is $2\pi c$ where $c = \sqrt{a^2 + b^2}$.

Soln:

$$s = \int_0^u \sqrt{\dot{x}^2 + \dot{y}^2 + \dot{z}^2} du.$$

$$x = a \cos u, \quad y = a \sin u, \quad z = bu.$$

$$\dot{x} = -a \sin u, \quad \dot{y} = a \cos u, \quad \dot{z} = b.$$

$$\begin{aligned} \therefore S &= \int_0^u \sqrt{(-a \sin u)^2 + (a \cos u)^2 + b^2} \, du \\ &= \int_0^u \sqrt{a^2 (\sin^2 u + \cos^2 u) + b^2} \, du \\ &= \int_0^u \sqrt{a^2 + b^2} \, du = \int_0^u c \, du \\ &= c [u]_0^u = c [u - 0] \end{aligned}$$

$$S = cu.$$

$$u = \frac{s}{c} \quad \left[\because c = \sqrt{a^2 + b^2} \right]$$

The required equations are,

$$\vec{r} = (a \cos u, a \sin u, bu)$$

$$\vec{r} = [a \cos(s/c), a \sin(s/c), b(s/c)]$$

The range of u corresponding to one complete turn of the helix is $u_0 \leq u \leq u_0 + 2\pi$.

$$\text{So the required length} = \int_{u_0}^{u_0 + 2\pi} c \, du$$

$$= c \cdot [u]_{u_0}^{u_0 + 2\pi}$$

$$= c \cdot [u_0 + 2\pi - u_0]$$

$$= 2\pi c$$

Ex: 2. Find the length of the arc given as the intersection of the surfaces $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$, $x = a \cosh(z/a)$ from the point $P \pm (a, 0, 0)$ to the point $\pm (x, y, z)$.

Soln:

The parametric equations are,

$$x = a \cosh u, \quad y = b \sinh u, \quad z = au.$$

$$\dot{x} = a \sinh u, \quad \dot{y} = b \cosh u, \quad \dot{z} = a$$

$$\therefore S = \int_0^u \sqrt{\dot{x}^2 + \dot{y}^2 + \dot{z}^2} \, du.$$

$$= \int_0^u \sqrt{a^2 \sinh^2 u + b^2 \cosh^2 u + a^2} du.$$

$$= \int_0^u \sqrt{a^2 (\sinh^2 u + 1) + b^2 \cosh^2 u} du.$$

$$= \int_0^u \sqrt{a^2 \cosh^2 u + b^2 \cosh^2 u} du.$$

$$= \int_0^u \sqrt{(a^2 + b^2) \cosh^2 u} du.$$

$$= \int_0^u \sqrt{a^2 + b^2} \sqrt{\cosh^2 u} du = \int_0^u \sqrt{a^2 + b^2} \cosh u du.$$

$$= \sqrt{a^2 + b^2} \int_0^u \cosh u du = \sqrt{a^2 + b^2} [\sinh u]_0^u.$$

$$s = \sqrt{a^2 + b^2} \sinh u. \quad \text{--- (1)}$$

$$y = b \sinh u. \Rightarrow y/b = \sinh u. \quad \text{--- (2)}$$

Sub (2) in (1),

$$s = \sqrt{a^2 + b^2} (y/b).$$

Ex: 3. S.T if a curve is given in terms of a general parameter u , then the equation of the osculating plane is $[\vec{r} - \vec{r}, \dot{\vec{r}}, \ddot{\vec{r}}] = 0$.

Soln:

$$\text{Let } \vec{r}' = \frac{d\vec{r}}{ds} = \frac{d\vec{r}}{du} \cdot \frac{du}{ds}$$

$$\vec{r}' = \frac{\dot{\vec{r}}}{\dot{s}} \quad \left[\because \frac{d\vec{r}}{du} = \dot{\vec{r}}, \frac{ds}{du} = \dot{s} \right]$$

$$\vec{r}'' = \frac{d}{ds} \left(\frac{\dot{\vec{r}}}{\dot{s}} \right)$$

$$= \frac{d}{du} \left(\frac{\dot{\vec{r}}}{\dot{s}} \right) \frac{du}{ds}$$

$$= \left(\frac{\dot{s}\ddot{\vec{r}} - \dot{\vec{r}}\ddot{s}}{\dot{s}^2} \right) \cdot \left(\frac{1}{\dot{s}} \right)$$

$$= \frac{\dot{s}\ddot{\vec{r}} - \dot{\vec{r}}\ddot{s}}{\dot{s}^3} = \frac{\dot{s}\ddot{\vec{r}}}{\dot{s}^3} - \frac{\dot{\vec{r}}\ddot{s}}{\dot{s}^3}$$

$$\ddot{\vec{r}} = \frac{\dot{\vec{r}}}{s^2} - \frac{\dot{\vec{r}} \dot{s}}{s^3}$$

Substituting into the Equation,

$$[\vec{r} - \vec{r}, \dot{\vec{r}}, \ddot{\vec{r}}] = 0.$$

we get, $[\vec{r} - \vec{r}, \frac{\dot{\vec{r}}}{s}, \frac{\dot{\vec{r}}}{s^2} - \frac{\dot{\vec{r}} \dot{s}}{s^3}] = 0.$

cf. e) $[\vec{r} - \vec{r}, \dot{\vec{r}}, \ddot{\vec{r}}] = 0.$

Ex: 4. Find the eqn of the osculating plane at the point u on the helix $\vec{r} = [a \cos u, a \sin u, cu]$.

Soln:

Given, $\vec{r} = [a \cos u, a \sin u, cu] \rightarrow \textcircled{1}$.

The eqn of the osculating plane is,

$$[\vec{r} - \vec{r}, \dot{\vec{r}}, \ddot{\vec{r}}] = 0.$$

IN Cartesian form:

$$\begin{vmatrix} x-x & y-y & z-z \\ \dot{x} & \dot{y} & \dot{z} \\ \ddot{x} & \ddot{y} & \ddot{z} \end{vmatrix} = 0.$$

$$\begin{array}{lll} x = a \cos u & y = a \sin u & z = cu \\ \dot{x} = -a \sin u & \dot{y} = a \cos u & \dot{z} = c \\ \ddot{x} = -a \cos u & \ddot{y} = -a \sin u & \ddot{z} = 0 \end{array}$$

$$\begin{vmatrix} x - a \cos u & y - a \sin u & z - cu \\ -a \sin u & a \cos u & c \\ -a \cos u & -a \sin u & 0 \end{vmatrix} = 0.$$

Expanding by the last column;

$$(z - cu) \{ a^2 \sin^2 u + a^2 \cos^2 u \} - c \{ (x - a \cos u) (-a \sin u) - (y - a \sin u) (-a \cos u) \} = 0.$$

$$(z - cu) \{ a^2 (1) \} - c \{ -xa \sin u + a^2 \sin u \cos u$$

$$+ ya \cos u - a^2 \sin u \cos u \} = 0.$$

$$a^2 z - a^2 (u + cxa \sin u - cy a \cos u) = 0.$$

$$a^2 z + ca [x \sin u - y \cos u - au] = 0.$$

$$a \{ az + c [x \sin u - y \cos u - au] \} = 0$$

$$az + c [x \sin u - y \cos u - au] = 0.$$

Ex: 5 Find the eqn of the osculating plane at a general pt on the cubic curve given by $r = (u, u^2, u^3)$ & s.t the osculating plane at any 3 pts of the curve meet at a pt lying in the plane det by these 3 points.

Soln:

$$\text{Given, } \vec{r} = (u, u^2, u^3) \quad \text{--- (1)}$$

The equation of the osculating plane is,

$$\begin{vmatrix} x-x & y-y & z-z \\ \dot{x} & \dot{y} & \dot{z} \\ \ddot{x} & \ddot{y} & \ddot{z} \end{vmatrix} = 0. \quad \text{--- (2)}$$

$$x = u, \quad y = u^2, \quad z = u^3.$$

$$\dot{x} = 1, \quad \dot{y} = 2u, \quad \dot{z} = 3u^2$$

$$\ddot{x} = 0, \quad \ddot{y} = 2, \quad \ddot{z} = 6u.$$

$$\text{(2)} \Rightarrow \begin{vmatrix} x-u & y-u^2 & z-u^3 \\ 1 & 2u & 3u^2 \\ 0 & 2 & 6u \end{vmatrix} = 0.$$

$$(x-u) \{ 2u^2 - 6u^2 \} - (y-u^2) \{ 6u - 0 \}$$

$$+ (z-u^3) \{ 2 - 0 \} = 0.$$

$$12xu^2 - 6yu^2 - 12u^3 + 6u^3 - 6yu + 6u^3 +$$

$$2z - 2u^3 = 0.$$

$$6xu^2 - 6u^3 - byu + 2z + 4u^3 = 0.$$

$$6xu^2 - 2u^3 - byu + 2z = 0.$$

$$3u^2x - 3uy + z - u^3 = 0 \quad (\div 2) \rightarrow (3)$$

If u_1, u_2, u_3 are three distinct values of the parameter, the osculating planes at these points are linearly independent & the planes meet at a point (x_0, y_0, z_0) . The parameters u_1, u_2, u_3 therefore satisfy the condition,

$$(3) \Rightarrow 3u^2x - 3uy + z - u^3 = 0.$$

$$u^3 - 3u^2x + 3uy - z = 0.$$

$$u^3 - 3u^2x_0 + 3uy_0 - z_0 = 0 \quad \text{--- (4)}$$

$$u^3 - 3u^2x_0 + 3uy_0 - z_0 = 0.$$

If $lx + my + nz + p = 0$ is the equation of the plane passing through the 3 points, then the parameters must also satisfy the condition,

$$lu + mu^2 + nu^3 + p = 0 \quad \text{--- (5)}$$

Since this equation has three distinct roots we have on comparing the co-efficients in the two cubic equation (4) & (5).

$$l = 3ny_0, \quad m = -3nx_0, \quad p = -nz_0.$$

Thus the equation of the plane is,

$$3ny_0x - 3x_0y + z - z_0 = 0.$$

This is clearly satisfied by (x_0, y_0, z_0) .

Hence proved.

Theorem 1:

A necessary & sufficient condition that a curve be a straight line is that $k=0$ at all points.

Proof:

Let us assume that the curve be a straight line.

To prove that $k=0$ at all points.

Any straight line has equation of the form

$$\vec{r} = \vec{a}s + \vec{b}$$

where \vec{a} & \vec{b} are constant vectors.

$$\vec{r} = \vec{a}s + \vec{b}$$

$$\vec{T} = \vec{r}' = \vec{a}$$

$$\vec{T}' = \vec{r}'' = 0$$

$\therefore k=0$ is necessary.

Conversely,

If $k=0$ at all points.

To prove that the curve be a straight line.

If $k=0$ identically then,

$$\vec{r}'' = 0$$

Integrating we obtain, $\vec{r} = \vec{a}s + \vec{b}$, where \vec{a}, \vec{b} are constant.

$\vec{r} = \vec{a}s + \vec{b}$ which is the equation of a st. line.

Serial - Frenet Formulae:

The relations,

$$\textcircled{1} \vec{T}' = k\vec{n}$$

$$\textcircled{2} \vec{n}' = -\tau\vec{b} - k\vec{T}$$

$$\textcircled{3} \vec{b}' = -\tau\vec{n}$$

$$\begin{aligned} \vec{b} &= \vec{T} \times \vec{n} \\ \vec{b}' &= \vec{T}' \times \vec{n} + \vec{T} \times \vec{n}' \\ &= (k\vec{n} \times \vec{n}) \times \vec{T} + \vec{T} \times (-\tau\vec{n} - k\vec{T}) \\ &= \tau(\vec{b} \times \vec{n}) - \tau\vec{T} \\ &= \tau(-\vec{n}) \\ \vec{b}' &= -\tau\vec{n} \end{aligned}$$

are known as the Serial - Frenet Formulae.

Ex: 6. S.T i) $\frac{d\bar{t}}{ds} = \bar{w} \times \bar{t}$, ii) $\frac{d\bar{n}}{ds} = \bar{w} \times \bar{n}$ @ iii) $\frac{d\bar{b}}{ds} = \bar{w} \times \bar{b}$

Where \bar{w} is called the Darboux Vector @ $\bar{w} = \tau \bar{t} + k \bar{b}$

Solution:

i) $\frac{d\bar{t}}{ds} = k \bar{n}$

$$\bar{t}' = k \bar{n}$$

$$= 0 + k \bar{n}$$

$$= \tau(0) + k \bar{n}$$

$$= \tau(\bar{t} \times \bar{t}) + k(\bar{b} \times \bar{t})$$

$$[\because \bar{t} \times \bar{t} = 0 \\ \bar{b} \times \bar{t} = \bar{n}]$$

$$= (\tau \bar{t} + k \bar{b}) \times \bar{t}$$

$$\frac{d\bar{t}}{ds} = \bar{w} \times \bar{t}$$

ii) $\frac{d\bar{n}}{ds} = \bar{n}' = \tau \bar{b} - k \bar{t}$

$$= \tau(\bar{t} \times \bar{n}) - k(-\bar{b} \times \bar{n})$$

$$[\because \bar{t} = \bar{n} \times \bar{b}]$$

$$= (\tau \bar{t} + k \bar{b}) \times \bar{n}$$

$$= \bar{w} \times \bar{n}$$

iii) $\frac{d\bar{b}}{ds} = \bar{b}' = -\tau \bar{n}$

$$= -\tau(\bar{b} \times \bar{t}) = \tau(\bar{t} \times \bar{b})$$

$$= \tau(\bar{t} \times \bar{b}) + k(\bar{b} \times \bar{b})$$

$$= (\tau \bar{t} + k \bar{b}) \times \bar{b}$$

$$[\because \bar{b} \times \bar{b} = 0]$$

$$= \bar{w} \times \bar{b}$$

Ex: 7 P.T (i) $[\bar{t}' \ \bar{t}'' \ \bar{t}'''] = k^5 \frac{d}{ds}(\tau/k)$

ii) $[\bar{b} \ \bar{b}'' \ \bar{b}'''] = \tau^3 (k'\tau - k\tau') = \tau^5 \frac{d}{ds}(k/\tau)$

Proof:

(i) $\bar{r}' = \frac{d\bar{r}}{ds} = \bar{t} \quad [\because \bar{t} = \bar{r}']$

$$\bar{r}'' = \bar{t}' = \frac{d\bar{t}}{ds} = k \bar{n} \quad [\because \bar{t}' = k \bar{n}]$$

$$\bar{r}''' = \frac{d}{ds}(k \bar{n})$$

$$= k' \bar{n} + k \bar{n}'$$

$$= k' \bar{n} + k(-k\bar{e} + \tau\bar{b}) \quad [\because \bar{n}' = \tau\bar{b} - k\bar{e}]$$

$$\bar{\delta}''' = \bar{e}''' = k' \bar{n} - k^2 \bar{e} + k\tau\bar{b}$$

$$\bar{\gamma}''(v) = \bar{e}'''' = k'' \bar{n} + \bar{n}' k' - (2kk' \bar{e} + k^2 \bar{e}') + k' \tau \bar{b} + k \tau' \bar{b} + k \tau \bar{b}'$$

$$= k'' \bar{n} + (\tau \bar{b} - k \bar{e}) k' - 2kk' (k \bar{e}) - k^2 (k \bar{n}) + k' \tau (\tau \bar{b}) + k \tau' (\tau \bar{b}) + k \tau (\tau \bar{n})$$

$$= (k'' \bar{n} - k^3 \bar{n} - k\tau^2 \bar{n}) + \tau \bar{b} k' - k k' \bar{e} - 2kk' \bar{e} + k' \tau \bar{b} + k \tau' \bar{b}$$

$$\bar{e}'''' = (k'' - k^3 - k\tau^2) \bar{n} - 3kk' \bar{e} + (2k' \tau + k \tau') \bar{b}$$

$$\therefore \begin{bmatrix} \bar{e}' & \bar{e}'' & \bar{e}''' \end{bmatrix} = \begin{vmatrix} \bar{e} & \bar{n} & \bar{b} \\ 0 & k & 0 \\ -k^2 & k' & k\tau \\ -3kk' & k'' - k^3 - k\tau^2 & 2k'\tau + k\tau' \end{vmatrix}$$

$$= 0 - k [-k^2(2k'\tau + k\tau') + 3k^2 k' \tau]$$

$$= (-k)(-k^2) [2k'\tau + k\tau' - 3k' \tau]$$

$$= k^3 [k\tau' - k'\tau]$$

Multiply & divide by k^2 .

$$= k^3 [k\tau' - k'\tau] \times \frac{k^2}{k^2}$$

$$= \frac{k^5 [k\tau' - k'\tau]}{k^2}$$

$$= k^5 \frac{d}{ds} \left(\frac{\tau}{k} \right)$$

Hence the proof.

ii)

$$\bar{b}' = -\tau \bar{n}$$

$$\bar{b}'' = -[\tau' \bar{n} + \tau \bar{n}'] = -\tau' \bar{n} - \tau \bar{n}''$$

$$= -\tau' \bar{n} - \tau(-k\bar{t} + \tau \bar{b})$$

$$= \tau k \bar{t} - \tau' \bar{n} - \tau^2 \bar{b}$$

$$\bar{b}''' = \tau k \bar{t}' + \tau k' \bar{t} + \tau' k \bar{t} - \tau' \bar{n}' - \tau'' \bar{n} - \tau^2 \bar{b}' - 2\tau \tau' \bar{b}$$

$$= \tau k(k\bar{n}) + \tau k' \bar{t} + \tau' k \bar{t} - \tau'(\tau \bar{b} - k\bar{t}) - \tau'' \bar{n} - \tau^2(-\tau \bar{n}) - 2\tau \tau' \bar{b}$$

$$= \tau k^2 \bar{n} + \tau k' \bar{t} + \tau' k \bar{t} - \tau' \tau \bar{b} + \tau' k \bar{t} - \tau'' \bar{n} + \tau^3 \bar{n} - 2\tau \tau' \bar{b}$$

$$= (2k\tau' + k'\tau) \bar{t} + (k^2\tau - \tau'' + \tau^3) \bar{n} - 3\tau \tau' \bar{b}$$

$$[\bar{b}' \quad \bar{b}'' \quad \bar{b}'''] = \begin{vmatrix} 0 & -\tau & 0 \\ \tau k & -\tau' & -\tau^2 \\ 2k\tau' + k'\tau & k^2\tau - \tau'' + \tau^3 & -3\tau \tau' \end{vmatrix}$$

$$= 0 + \tau [\tau k (-3\tau \tau') + \tau^2 (2k\tau' + k'\tau)]$$

$$= \tau [-3\tau^2 k \tau' + 2k\tau^2 \tau' + k'\tau \tau^2]$$

$$= \tau [-k\tau^2 \tau' + k'\tau^3]$$

$$= \tau^3 [-k\tau' + k'\tau] \times \frac{\tau^2}{\tau^2} \quad [\times \tau \div \tau^2]$$

$$= \tau^5 \frac{[k'\tau - k\tau']}{\tau^2}$$

$$= \tau^5 \frac{d}{ds} \left(\frac{k}{\tau} \right)$$

Ex: 8 S-T the Principal normals at consecutive points do not intersect unless $\tau = 0$.

Soln:-

Let P & Q be two consecutive points with position vectors \vec{r} and $\vec{r} + d\vec{r}$ on the curve C .

Let the principal normals at these points be \vec{n} & $\vec{n} + d\vec{n}$.

The principal normals will intersect if the three vectors \vec{n} , $\vec{n} + d\vec{n}$ and $d\vec{r}$ are coplanar.

The coplanar triple product $[a, b, c] = 0$.

$$\therefore [\vec{n}, \vec{n} + d\vec{n}, d\vec{r}] = 0.$$

By known result;

$$" [\vec{a}, \vec{b}, \vec{c} + d\vec{c}] = [\vec{a}, \vec{b}, \vec{c}] + [\vec{a}, \vec{b}, d\vec{c}] "$$

$$\therefore [\vec{n}, \vec{n} + d\vec{n}, d\vec{r}] = 0.$$

$$(i.e) [\vec{n}, \vec{n}, d\vec{r}] + [\vec{n}, d\vec{n}, d\vec{r}] = 0.$$

$$[\vec{n}, d\vec{n}, d\vec{r}] = 0.$$

$$\left[\begin{array}{l} \vec{n}, \vec{n} = 0 \\ \therefore [\vec{n}, \vec{n}, d\vec{r}] = 0 \end{array} \right]$$

(i.e) $[\vec{n}, \frac{d\vec{n}}{ds}, \frac{d\vec{r}}{ds}] = 0$. \because in the first bracket of the components are equal).

$$[\vec{n}, \vec{n}', \vec{r}'] = 0.$$

By Serret-Frenet Formulae:

$$" \vec{n}' = \tau \vec{b} - \kappa \vec{t} "$$

$$(i.e) [\vec{n}, (-\kappa \vec{t} + \tau \vec{b}), \vec{r}'] = 0.$$

$$[\vec{n}, -\kappa \vec{t}, \vec{r}'] + [\vec{n}, \tau \vec{b}, \vec{r}'] = 0. \quad [\vec{r}' = \vec{t}]$$

$$[\vec{n}, -\kappa \vec{t}, \vec{t}] + [\vec{n}, \tau \vec{b}, \vec{t}] = 0.$$

$$[\vec{n}, \tau \vec{b}, \vec{t}] = 0.$$

$$[\vec{t}, \vec{t} = 0]$$

$$[\vec{n}, -\kappa \vec{t}] = 0$$

$$\tau [\vec{n}, \vec{b}, \vec{t}] = 0.$$

$$\tau = 0 \quad \therefore [\vec{n}, \vec{b}, \vec{t}] = 1$$

Hence the principal normals at consecutive points do not intersect unless $\tau = 0$.