COMPUTER ARCHITECTURE & FUNDAMENTALS OF MICROPROCESSOR

17CSC510

TWO MARKS

- 1. Define Computer Organization.
- 2. Define Computer Architecture.
- 3. Write about the following logic gates NAND, NOR, Exclusive-OR.
- 4. Write about universal gates.
- 5. What do you mean by Boolean algebra?
- 6. What is the purpose of K-Map?
- 7. Write any two differences between combinational and sequential circuits.
- 8. Define the Combinational circuit.
- 9. What is a sequential circuit?
- **10. What is a Flip-flop?**
- 11. What do you mean by the state table?
- 12. Write the types of digital logic families.
- 13. Define decoder.
- 14. Write the purpose of the multiplexer.
- 15. What do you mean by the register?
- 16. What is a binary counter?
- 17. Write the types of ROM.
- 18. Define microoperation.
- 19. What do you mean by register transfer language?
- 20. Define Bus.
- 21. What is the use of a Three-state Bus buffer.

FIVE MARKS :

- All the exercises and problems in Boolean Expression and K-Map.
- 1) Write the function of Half adder and Full adder in detail.
- 2) Discuss decoder in detail.
- 3) Explain about multiplexers in detail.
- 4) Write a short note on registers.
- 5) Describe the function of shift registers in detail.
- 6) Explain the operation of binary counters in detail.
- 7) Write a short note on the types of memory units.

TEN MARKS :

- All the exercises and problems in Boolean Expression and K-Map.
- 1) Explain the types of Flip-flops in detail.
- 2) Discuss sequential circuits in detail.
- 3) Explain about the Bus and memory transfers in detail.
- 4) Describe the arithmetic microoperations in detail.